Index

AIRCRAFT, PANEL SIGNALS, 5-9, 5-10, 5-11, 5-12, 5-13 AIRCRAFT, GROUND SIGNALS

assume guidance, 5-21 cut engines, rotors, 5-3 depart, 5-10 do not land, 5-11 hookup complete 5-6, hover, 5-22 land, 5-12 load has not been released, 5-5 move ahead, 5-17 move downward, 5-19 move left, 6-16 move rearward, 5-18 move right, 5-15 move upward,m 5-20 negative signal, 5-4 proceed left, 5-9 proceed right, 5-8 release, 5-7 stop, 5-13

ARM-AND-HAND SIGNALS, PATROLLING

danger area, 2-62 freeze, 2-63 head count, 2-61 map check, 2-58 pace count, 2-59

spot turn, 5-14

radiotelephone operator forward, 2-60

ARMOR, MECHANIZED UNIT SIGNAL CONTROL

```
all weapons clear, 3-8
assemble, 3-5
conducting live fire, 3-9
dismount, 3-3
dismount and assault, 3-4
malfunction, 3-11, 3-12
mount, 3-1, 3-2
move out, 3-6
nonfiring exercise, 3-10
nuclear, biological, chemical hazard, 3-7
```

CONTROL SIGNALS, COMBAT FORMATIONS, DRILLS

```
assemble, 2-30
coil, 2-40
column, 2-44
come forward, 2-31
disperse, 2-29
double time, 2-33
echelon left, 2-41
echelon right, 2-42
enemy in sight, 2-35
fix bayonets, 2-32
herringbone, 2-45
line, 2-39
quick time, 2-34
staggered column, 2-43
take cover, 2-36
vee, 2-38
wedge, 2-37
```

CONTROL SIGNALS, CREW-SERVED WEAPONS

cease firing, 2-27 commence firing, 2-26 elevate (depress), 2-23 fire, 2-25 move over, shift fire, 2-24

traverse right (left), 2-23 CONTROL SIGNALS, CONVOYS

out of action, 2-28

close up, 2-70 front traffic stop,2-65 left, right traffic stop, 2-64 move in reverse, 2-72 open up, 2-63 pass and keep going, 2-71 rear traffic stop, 2-66 traffic from left, go, 2-68 traffic from right, go, 2-67

CONTROL SIGNALS, DRILLS

action front, 2-55
action left, 2-53
action right, 2-54
air attack, 2-56
contact left, 2-51
contact right, 2-52
nuclear, biological, chemical attack, 2-57

CONTROL SIGNALS, MECHANIZED UNITS

bounding overwatch, 2-47 move to left, 2-49 move to right, 2-50 traveling, 2-46

CONTROL SIGNALS, RECOVERY OPERATIONS

inhaul the main winch, 2-77 lower the boom, 2-76 lower the hoist winch cable, 2-74 lower the spade, 2-79 pay out the main winch, 2-78 raise the boom, 2-75 raise the hoist winch cable, 2-73 raise the spade, 2-80

CONTROL SIGNALS, VEHICLE DRIVERS AND CREWS

advance, 2-9 attention, 2-1 button up, unbutton, 2-21 close distance between vehicles and stop, 2-16 close up, 2-11 dismount, 2-18 disregard previous command, 2-4 halt, 2-7 increase speed, 2-8 message acknowledged, 2-22 mount, 2-3 move forward, 2-4 move in reverse, 2-15 neutral steer, 2-19 open up, 2-10 ready to move, 2-2 right or left turn, 2-12 slow down, 2-13 start engine, 2-6 stop, 2-20

stop engines, 2-17

DRILL SIGNALS, 2-51 through 2-57

EMERGENCY CODES TO AIRCRAFT, 5-31

EMERGENCY SIGNALS TO AIRCRAFT, 5-30

ENGINEER VEHICLE SIGNALS,

FLAGS, USED TO

control movement, 3-1

identify vehicles, 3-1

mark vehicle positions, 3-1

range fire, 3-8 through 3-12

warn units of enemy advance, 3-1

GROUND-TO-AIR PANELS, 5-23

HANDHELD SIGNALS, 4-1, 4-2

LIMITATIONS, SIGNALS, 1-1

MECHANIZED UNIT SIGNALS, 3-1 through 3-7

MIRROR, STROBE SIGNALING, 5-32

PANEL SIGNALS TO AIRCRAFT

direction indicator, 5-29

enemy aircraft, 5-28

message drop, 5-27

message pickup, 5-26

wind direction, 5-25

PATROLLING SIGNALS, 2-58 through 2-63

PYROTECHNIC SIGNALS

HANDHELD SIGNALS

smoke parachutes, 4-3

star clusters, 4-1

star parachutes., 4-2

```
SMOKE
```

grenades, colored smoke, 4-4 ground smoke, 4-4

SIGNALS, TYPES

arm-and-hand, 1-1

flag, 1-1

ground-to-air, 1-1

pyrotechnic, 1-1

SMOKE, GROUND, 4-3

SMOKE GRENADES, 4-4

STROBE SIGNALING, 5-32

VEHICLE DRIVER, CREW SIGNALS, 2-1 through 2-22